



ROCK THE LAKE STICK CURLING RULES

1. Each team is comprised of two (2) curlers.
2. A coin toss should be done by the teams to determine which team throws first.
3. One member of each team stays at each end of the rink and must not cross center ice.
4. The two (2) delivering curlers alternately deliver five stones each per end, while their teammates skip at the other end. Then the roles are reversed.
5. Each stone must be delivered with a curling or delivery stick and released before the hog/delivery line.
6. All games are six (6) ends or forty-five (45) minutes – whichever comes first. A horn will be blown when time is almost up (*this horn will also signal the END of the pond hockey games, there is also a horn for the ½ of the hockey games which curlers should ignore and continue playing*). At that time, please finish the end you are playing.
7. Sweeping/brushing is not allowed between the hog lines.
8. The Free Guard Zone rule is not in effect.
9. In the case of a tie, each player will deliver one more stone and the team with a rock closest to the button will be declared the winner.
10. If you don't see a scorekeeper volunteer recording the score of your game please make sure the scores get taken up to the Pavillion scoring area.
11. Have fun!!